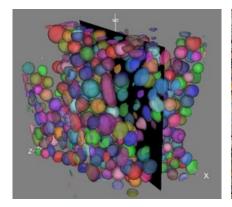
# Aphelion<sup>™</sup> 3D Extensions

PROCESS 3D IMAGES
FOR A TRUE 3-DIMENSION ANALYSIS
AND NAVIGATE INSIDE 3D OBJECTS

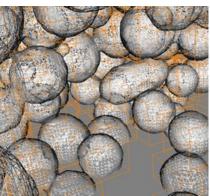
## Display, Process, and Analyze 3D Images

Aphelion™ users can now effectively process and display 3D images using virtually the same processing and analysis power provided for 2D images. The Aphelion™ Imaging Software Suite includes two optional extensions for these functions: the 3D Image Display Extension and the 3D Image Processing Extension. Using these powerful

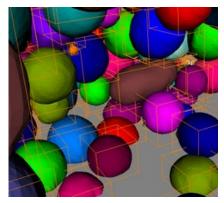
extensions, images acquired from sensor devices such as X-ray Micro-CT, Focused Ion Beam, confocal microscopes, medical scanners, and other 3D devices, can be easily processed, analyzed, and displayed using the Aphelion™ Dev Graphical User Interface.



Extraction of Zirconia grains and visualization using the isosurface rendering mode with individual object coloring



Zoom applied to the image displayed in isosurface rendering mode (wire-frame rendering)



Zoom applied to the image displayed in isosurface rendering mode with individual object coloring

#### **3D Image Display**

The 3D Image Display extension is now available in the Aphelion Imaging Software Suite environment. New features have been added to the previous version of the extension. Using new PC architectures helped to dramatically improve the speed and the quality of the image rendering.

Both a 3D image and the associated Aphelion 3D ObjectSet can be simultaneously displayed in the same Aphelion Visualization window. Different visualization modes are available to let the user accurately analyze any 3D object.

The main features of the 3D Image Display extension are:

- Visualization of both an image and an Aphelion ObjectSet in the same image window
- Zoom, pan, scroll, and rotation can be synchronized between multiple image windows

- Available rendering modes: Volume, isosurface, slice
- Available isosurface mode representations: Surface, Wire Frame, Points
- Full control of the transparency
- Color rendering through color LookUp Tables
- ObjectSet display with full control of each individual object display including color rendering
- Mouse control of the volume location and orientation
- Possibility to define the center of mass of one single object as the origin of the ObjectSet display

Possibility to mouse click on individual objects



#### Main benefits of Aphelion 3D Extensions

- True 3-Dimension process and analysis
- 3 rendering modes to display 3D images and ObjectSets (Isosurface, volume, slice) in a single image view
- User-friendly control of the light, the field of view, and the 3D objects
- Support of 64-bit architectures to handle, process, and display very large 3D images

### 3D Image Processing

The Aphelion™ 2D image processing operators have been enhanced to handle 3D data including, for example, convolution, addition, subtraction, maximum, erosion, dilation, distance function, labeling, watershed, and threshold. The 3D Image Processing extension includes analysis on 3D images and true 3D Objectsets. A set of specific 3D measurements is available such as sphericity, surface area, and volume.

#### Operators included in the 3D Image Processing extension module

Images
Arithmetic

Abs
Add
Blend
Divide
Invert
LinearScale
Maximum
Minimum
Multiply
Subtract

Enhancement

EqualizeHistogram

**Edge Detection** 

MorphoGradient PrewittEdges SobelEdges ZeroCrossing

**Filtering** 

Box Convolve Gaussian Median Mode RankValue

**Frequency Domain** 

InverseFFT

Geometry

AffineMap Rotate Scale Translate

Input / Output

Import Read Write Logic

And BitAnd BitDifference BitNot BitOr Difference Not Or XOr

Matching

Correlate

Math

ACos
ASin
ATan
ComplexFacet

Cos Exp Exp10 Log Log10 Sin Sqr Sqrt Tan

**Mathematical Morphology** 

Basic
Dilate
Erode
Distance
Distance
Enhancement

Contrast ShadingCorrection

Features
LocalMaxima
LocalMinima
OpenSkeleton
RegionalMaxima
RegionalMinima
UltimateErodedSet
AlternateSequential

**Geodesy** BorderKill

Automedian

BorderKillAndHoleFill Dilate Distance HoleFill Reconstruct

Opening / Closing
AddReconsClose
AreaClose
AreaOpen

Close

DilateReconsClose ErodeReconsOpen OpeningClosing.Open SubtractReconsOpen

Segmentation

BlackTophat CatchmentBasins SeededCatchmentBasins SeededWatershed SplitConvex Whatershed WhiteTophat

Measurements

Area
Compare
Distance
Histogram
Intercepts
LocalMoments
Moments
ObjectCount
Profile
Range
Volume

Segmentation

AdaptivePercentileThreshold Clusters
EntropyThreshold
ExtractPartition
HierarchicalPartition
HysteresisThreshold
MaximumContrastThreshold
MultiThreshold
OtsuThreshold

RegionGrow SeededRegionGrow Threshold

Utilities

Clear Clip Copy Fill Frame

SubCopy

MapThroughLUT Mask Paste Objectsets

Input / Output

Read Write **Filtering** Filter

Geometry

Affinemap Rotate Scale Translate

Logic And Difference

Or Overlap XOr

Measurements

Histogram Moments

StandardShapeMeasurements

Statistics

Morphology

Close Dilate Erode Open

Segmentation

AdaptivePercentile Clusters EntropyThreshold HysteresisThreshold

\_abels

MaximumContrastThreshold

OtsuThreshold RegionGrow SeededRegionGrow Threshold

Utilities

Append Copy Merge Tolmage

